

## Go-Retro Pillow Topper!

Add a splash of fun to your home décor with this fun and funky pillow embroidered with designs from the Go Retro Design Collection #12188 available through Embroidery Take Out.



### Opening a Design File

- Click on the *Open* icon or select *File<Open*.
- Navigate to the folder in which the Go Retro designs have been stored. (Collection #12188)
- Select #NB227\_48. art and *Open*.
- Right click on *Hoop*. From the drop down menu, select *artista 255x145 oval*, be sure display hoops is selected.
- Activate the *Grid*.

### Editing the Design

- *Show 1:1*.
- *Select* the design.
- Activate the *Wreath* tool and 8 spokes. Position the duplicates so there are 5 grid squares between the original design and the wreath center point. Click to set the duplicates in place.
- *Show All*.
- *Edit<Select All* and *Group*.
- *File<Save as*. Navigate to the folder in which the edited design file will be stored; rename the file Retro Wreath 1 and *Save*.

### Inserting a Design

- *File<Insert Design*. Navigate to the folder in which the Go Retro designs have been stored. (Collection #12188)
- Select NB212\_48 and *Open*.
- *Edit<Select All* and *Align Centers*.

### Preparing the Design for Multi-Hooping

- Select *Multi Hooping View*.
- *Zoom* out if necessary.
- Move the hoop to cover the left side of the design.
- Select *Add Hoop Right*. Position the new hoop so that it overlaps the first hoop and all objects are green.
- Return to the *Design View*

### Saving the File for Stitching

- *Arrange<Stitch Sequence*. Click OK when prompted.
- *File<Save as*; navigate to the folder in which the edited designs will be stored. Rename the file Retro Wreath 2 and *Save*.
- Select *Export one File* for each Hooping.

**Notes:**  
*Design Collections needed to complete this project:*  
**#12188-Go Retro**

*Bernina Embroidery Software-*  
**DesignerPlus level**

*Areas of the composition within the sewing field will turn green, objects outside the field will be black. Position hoops to cover it*

- The hooping files dialog box appears. Numeric extensions have been added to each file name to indicate the order in which the files are to be sewn. Click *Save All* and *Close*.

## Stitching out the Project

- To write the design to a Bernina USB stick for use with 730's or upgraded 200's, select *File<Save As*.
  - Select the appropriate drive in the *Save In* field.
  - Click on the arrow beside *Save as Type*. Select V4.0 Bernina A730/200 machines.
  - Click *Save*.

## *Notes:*

*Note: Design files saved in the V5.0 format may be sent directly to the machine via the ADX dialog box or using File<Card Machine Write, as both options automatically translate the design file into language the machines understand. When using the Save As function for the 200/730, remember to select the appropriate file type (V4 Bernina A200/730). Doing so translates the embroidery information appropriately for the machine firmware*