

Creating Welt Pockets in CutWork

WELT POCKETS

- Select *File*> *New*. *Create New* will be selected in the wizard.
- Click *Next*.
- Select *New Graphic*. Click *Next*.
- Select the type of fabric and the color in the *Fabric* dialog box.
- Click *Finish*.
- Select the *Create Bezier* tool and draw a straight line the approximate length of the desired welt pocket while holding the *Ctrl* key.
- Right click to activate the line.
- Hit the space bar to select the line and change the length of the line in *Tool Options* to the exact length of the pocket measured on the pattern. This will be the placement line for aligning the jacket front. Deselect the line by clicking outside the selection area.
- Select a new color from the *Thread Palette* by clicking in the upper left hand corner of a color chip. Click *OK* in the dialog box that opens.
- Select the *Create Rectangle* tool and draw a line to surround the created line. Don't worry about size or placement now.
- Hit the space bar to select. Make sure *Proportional* is not checked.
- Change the height in *Tool Options* to 25 mm. Change the width to equal the length of the drawn straight line. Hit *Enter*.
- *Edit*> *Select All*.
- Click on *Align Centers Horizontally* and *Align Centers Vertically*.
- Deselect the lines. Select a third color. Click *OK* in the dialog box.
- Select the *Create Bezier* tool and draw across the center line while holding the *Ctrl* key, beginning and ending about 1/2" short of the center placement line. (see illustration at the right)
- Right click to set the line. Hit the space bar.
- *Edit*> *Select All*. Click on *Align Centers Horizontally*.
- Zoom in on the left side of the rectangle for accuracy.
- Re-select the *Create Bezier* tool and draw a diagonal line from the upper left corner of the rectangle to the center line; then back out to the other corner along the short end of the rectangle as illustrated in the diagram to the right.



WELT POCKET INFO:

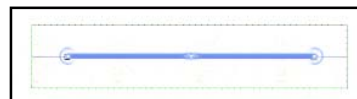
To help understand the set up of this file, it is helpful to be familiar with the window method of creating welt pockets. A window is stitched around the pocket opening; this opening is slashed, turned and pressed; then the opening is placed over the welts of the pocket and stitched in place.

Two files are created—one that creates the opening and the other that sews the opening to the welts.

The first line created is a placement guideline for placing the jacket in the hoop. The markings on the jacket will be aligned with the guideline.

The placement guideline should be about 5 inches long (about 12.5 cm; 125 mm) or drawn according to your pattern.

The rectangle stitches the window fabric to the jacket.



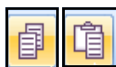
Three left clicks are needed to draw the line; then a right click to set the line.



- Draw another diagonal line on the other short side of the rectangle. Again, zoom in for accuracy.
- Edit as necessary by selecting the *Edit Shape Nodes* icon after selecting the lines.
- Select the two diagonal lines and then the shortened center line while holding the *Ctrl* key.
- Click on *Align Centers Horizontally*.
- While these lines are selected, click on the *CutWork* icon.
- Right click and select *Combine*.
- Select *File> Save As*, navigate to the location to save the file, and name the file *Welt Pocket 1*. *Save*.
- Export the file and send to your choice of machine, but don't close the file yet.

The cutwork lines will cut through all layers so the pocket window can be turned and pressed.

CREATING THE SECOND FILE



- Select the placement line (first layer) in *Sequence Manager*.
- Select *Edit> Copy*; then *Edit> Paste*.
- Change to a fourth color while the line is still selected by clicking on the upper left hand corner of a color chip.
- Select the rectangle layer in *Sequence Manager*.
- Select *Edit> Copy*; then *Edit> Paste*.
- Choose a fifth color while the rectangle is selected.
- In *Object Properties*, select *Stitch # 109* for the Running stitch around the rectangle.
- Select the first three layers of this file in *Sequence Manager* while holding the *Ctrl* key and hit *Delete*, leaving just the decorative stitch and the placement line.
- Select *File> Save As* and navigate to the location to save the file. Name the file *Welt Pocket 2* and click *Save*.
- *Export* the file to the machine of your choice.

This line will serve as the placement line to align the slashed pocket opening of the jacket after it has been turned and pressed.

This last rectangle will stitch a decorative stitch around the pocket to attach the jacket to the pocket welts.

Welts are created by sewing two pieces of fabric right sides together with a basting stitch down the center of the pieces. Welt pieces need to be slightly wider and longer than the rectangle opening. The pieces are sewn right sides together, but the welts are pressed in the opposite direction so that wrong sides are together. (see illustration) The basting stitch is removed after the welts are tacked in place with the decorative stitch.



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